

Ft. Campbell Outdoor Recreation Automated Area Assignment Information

1. Signing out for hunting activities:

- a. Hunting areas are assigned telephonically through the Outdoor Recreation Automated Assignment System by calling **(270) 798-0401**. In order to utilize the computer area assignment system you must have a valid Ft. Campbell Post Permit.
 - (1) Menu options lead the patron through the reservation process. Participants are asked to select the desired game and weapon, training area and day of activity (no earlier than two days prior).
 - (2) Small Game hunters are allowed to utilize the automated system as a hunting party consisting of 1 to 3 hunters. Small game slots are entered into the system as a hunting block requiring only 1 hunter in each hunting party to sign into the system to reserve the area. The hunter making the reservation in the automated system will be responsible for picking up the area assignment from Outdoor Recreation. The remaining hunters in the party will be added to the area assignment upon verification of valid Post Permit. The hunter responsible for making the reservation must remain with the hunting party at all times.
 - (3) A list of available training areas, codes and telephone numbers applicable to the process are available at Outdoor Recreation. Training area availability is subject to change.
- b. The following times must be observed when requesting big game and small game hunting area assignments:

0815	Active Duty military and their dependants with valid military ID
0900	Disabled American veterans and their dependants 9-17 years of age
0930	Retired military, Army Reserve/National Guard and their dependants with valid military ID, Department of the Army civilians and their dependants 9-17 years of age
1030	Civilians

2. Recreational Area Assignment and Rear Area Parking Pass (Area Assignment):

- a. After completing the reservation process an Area Assignment must be obtained from Outdoor Recreation prior to accessing the rear area. The Area Assignment is a requirement for any person age 9 years and older desiring to hunt. It is to be used only by the person whose name appears on the Area Assignment and is valid only for the date, area, and activity specified.

3. Area Assignment pick-up:

- (1) Area assignments for activities other than hunting are available for pick-up beginning two days prior to the activity until close of business each day.

4. Turn in of Area Assignments:

- (1) Hunting area assignments - Patrons are no longer required to return the area assignment to Outdoor Recreation. However, patrons are responsible for ensuring that they have telephonically signed back into the automated computer system following their recreational activities NLT 2100 hrs each day. Failure to do so may result in a suspension of permit privileges.

5. Reporting game harvest:

- (1) All big game animals harvested must be checked in at Outdoor Recreation NLT than 90 min after sunset or 2000 hrs whichever is later the day of the activity.
- (2) All small game animals harvested must be reported to Outdoor Recreation within 3 days of the activity. In addition to the harvest report (to include a zero harvest) quail hunters must turn in a wing from each harvested quail.

For further assistance or inquiries please call Outdoor Recreation at (270) 798-2175 or go to

www.campbell.armymwr.com/us/campbell/programs/hunting