

Fort Campbell Recreation Division Commitments

Support Military Mission Enhance Well-Being Build Community

Intramural Sports Program

Flag Football Event

Memorandum of Instruction

1. Purpose: This Memorandum of Instruction prescribes the operational procedures for conduct of the Flag Football event.

2. References: AR 215-1, dated 22 June 2011, Military Morale, Welfare and Recreation Programs and Nonappropriated Fund Instrumentalities.

3. Objectives of the program:

a. To encourage competition within the battalion at the lowest practicable echelon of command.

- b. Enhance unit esprit de corps.
- c. Enhance physical fitness and strengthen community.

4. General:

a. The Flag Football event will be conducted within the timeline of the Quarterly calendar.

b. Registration forms are available Intramural Sports Office located at Fryar Stadium, Bldg 5666 Wickham Ave., or <u>www.campbell.armymwr.com</u>. Completed registration forms must be submitted NLT to the Sports Office by the registration deadline.

5. Eligibility:

a. Eligibility will be in accords with the Commanders Cup MOI.

6. Type and schedule of competition:

a. League Play: Competition will consist of Round Robin League Play. Games will be scheduled at 1800, 1900 and 2000, Monday through Thursday. At the conclusion of the season, the top four (4) teams will participate in a single elimination playoff bracket for the season championship.

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c. Postponements and Forfeits: The Sports/Fitness Branch will not accept postponement for any reason other than post-wide alerts and mission requirements. Forfeiture of two scheduled game will automatically eliminate a team from season.

d. Military Contingencies: Games can be rescheduled due to military contingencies. In order to ensure timely notification for officials and opponents, all requests to reschedule matches must be submitted prior to 1400 on the day of the scheduled game. Failure to comply with this deadline will result in match forfeiture.

e. Unit POCs are responsible for submitting any dates that they will not be available to compete (due to a military contingency which does not exceed 24 hours in duration) to the Sports Director NLT 1600, one-day pyre to game day. For those units which comply with this deadline, every effort will be made to accommodate their military contingency when formulating the tournament schedule. After the deadline, rescheduling flexibility will be extremely limited and will require concurrence from all teams affected by any proposed rescheduling

7. Team composition and rosters: Companies from each battalion may form provisional team(s). Roster information: grade of each player, telephone number of the coach and commander's approval. Only 20 players per team are allowed on the sidelines per game. There will be no civilian players on any team unless they are assigned to your unit. If a civilian player is found on any team, that team will be immediately forfeited and will no longer be eligible to play.

8. Team representatives meeting: All coaches or designated team representatives must attend a meeting at 1100 hrs one pyre to start of event at bldg. 5666 Wickham Avenue (Fryar Stadium) to finalize entries and discuss play.

9. Rules: Intramural flag football rules published by Fort Campbell Sports Office will apply with provisions as follows:

a. Game time is forfeit time.

b. Teams should arrive 30 minutes prior to game time.

c. Home team will be listed first on the schedule. (Home team wears gold pennies, visitors wear red/blue pennies).

d. Playing time for each half will be 20 minutes running time, except for the last minute of the first and second halves; the clock will be stopped in accordance with the rules.

e. All players are eligible to receive the ball.

f. Kicking for field goals and extra points are not allowed. Running or passing as follows must score tries for points following touchdowns:

(1) 3 yards - 1 point.

(2) 10 yards - 2 points.

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(3) 20 yards - 3 points.

g. If the game ends in a tie score, see rulebook for Overtime.

h. The Intramural Sports Office representative will settle all protests at the time they occur.

i. Consumption of alcoholic beverages or drugs by team members is prohibited before or during games.

j. Flagrant unsportsmanlike conduct causing physical damage to personnel, players, coaches, managers, private or government property prior to, during, or after a contest may eliminate the individual(s) from participating in all sports programs for one year. Such an occurrence will be investigated and facts pertaining to the incident will be forwarded to the Garrison Commander for review.

k. In all situations where a play is in progress and a ball carrier loses one or both flags, either accidentally or inadvertently, the reflagging reverts to one hand touch of the ball carrier between the shoulders and the knees.

I. Commanders and/or SGM will be allowed on team bench however other non-players are not authorized.

m. Uniform and equipment; no pocket allowed on pants/shorts, pants/shorts may not be same color as belts, i.e. red/yellow belts no red/yellow shorts.

10. Awards: Team awards will be presented to the champion and runner-up teams from the tournament.

11. Equipment: The Intramural Sports office will provide team flags, jerseys, and balls for all games.

12. Officials: The Intramural Sports office will provide officials for the league/ tournament.

13. Action Officer: The Intramural Sports Manager, telephone 798-7586, will act upon any situation that arises and is not covered by this MOI.

RYAN NOBLES Chief, Sports, Fitness, and Aquatics Community Recreation Division